



Course Name	Computer Structure and Machine Language
Prerequisite course	Basics of programming, logic circuits
Corequisite course	-
References	<ol style="list-style-type: none"><li>1. J. L. Antonakos. The 68000 Microprocessor: Hardware and Software Principles and Applications. Prentice Hall, 2004.</li><li>2. M. A. Mazidi, et al. The x86 PC: Assembly Language, Design, and Interfacin. Prentice Hall, 2010.</li><li>3. G. Struble. Assembler Language Programming: The IBM System/360. Addison-Wesley, 1971.</li><li>4. D. A. Patterson and J. L. Hennessey. Computer Organization and Design MIPS Edition: The Hardware/Software Interface. 5th Edition, Elsevier (Morgan Kaufmann), 2013.</li></ol>
Course instructor	Dr. Mohammadhadi Alaeiyan
Syllabus	<ol style="list-style-type: none"><li>1. Computer History</li><li>2. Introduction to computer generations and its types</li><li>3. Von Neumann model</li><li>4. Stored Data</li><li>5. Numbers: integer / decimal, unmarked / with sign, fixed point / floating point, binary / decimal,...</li><li>6. Characters: 7 and 8 bit basic codes, 16 and 32 bit comprehensive codes</li><li>7. Computer structure</li><li>8. Central Processing Unit (CPU), Computing and Logic Unit (ALU), Registers, Control Unit (CU), Main Memory</li><li>9. Common Bus, Fetch-Execute Cycle</li><li>10. Types of data blocks</li><li>11. Addressing modes: instantaneous (attached to operand), direct (absolute), indirect, relative, implicit, index, fragment, page</li><li>12. Programming in assembly language and translating it into machine language on a few simple computers</li><li>13. Assembler and Debugger, Compiler, Linker and Loader.</li><li>14. Familiarity with the instruction set of at least one CISC computer</li><li>15. Introduce the structure of the computer and its methods of addressing</li><li>16. Introducing instructions and programming in the assembly language of the desired computer</li><li>17. Introduction of conventional structures of structural planning</li><li>18. Interrupt and managements</li><li>19. Familiarity with the instruction set of at least one RISC computer</li><li>20. Introduce the structure of the computer and its methods of addressing</li><li>21. Introducing instructions and programming in the assembly language of the desired computer</li><li>22. Introduction of conventional structures of structural planning</li><li>23. Interrupt and managements</li></ol>